The Cricket Challenge 2024 Rules

Playing Area
1. The pitch for the regional tournaments shall be 16m long. For the finals day it shall be 17m long.
2. The striker’s popping crease and the non-striker’s crease shall be indicated.
3. An inner zone shall be marked with flat cones, with two arcs measured 10 yards (9.15m) from the middle stump at each end joined by straight lines parallel to the pitch.

Gear
Plastic cricket-sets: wickets and bats, wind-balls.

Teams
1. Each team shall consist of eight players, comprising four boys and four girls. Squads may include up to two additional players as reserves, always provided that each playing team includes four players of each gender.
2. Only the eight players nominated for a particular match are permitted to bat, bowl and keep wicket. Any other players may be rotated in the field, but they may take no other part in the match. 3. A captain is appointed for each team. The captain, in consultation with teammates, is responsible for field placements and order of batting and bowling.
4. All squads must be enrolled in the school’s bilingual programme and must bring their school pass to the tournament.

Batting
1. A team’s innings consists of eight six-ball overs.
2. Players shall bat in pairs, with each pair receiving two overs.
3. Batters change ends at the completion of each over, also if a batter is out.
4. LBW may only be given if a batter deliberately blocks the ball with his or her body to prevent it hitting the wicket.
5. The batter must keep hold of the bat when playing a shot, or the ball shall immediately be called ‘dead’ and no runs may be scored.

Bowling
1. All the overs shall be bowled from one end.
2. All bowling shall be under-arm in all tournaments, including the final tournament.
3. By contrast with Law 21.7 of the 2017 Laws of Cricket (ball bouncing more than twice, rolling along the ground or pitching off the pitch), the ball may bounce twice. If, however, it bounces more than twice or rolls along the ground, any such delivery shall be deemed a no ball.
4. Each member of the team shall bowl one over.
5. If a bowler delivers a wide or no ball, no additional ball shall be bowled, but two extras shall be scored.
6. In the final over of the innings, an additional ball shall be bowled for any wide or no ball. The wide or no ball shall be scored one extra. If this delivery is also a wide or no ball, the ball shall be called ‘dead’, two extras shall be scored.
7. If in the opinion of the umpire a bowler attempts to gain an unfair advantage by the deliberate bowling of a wide or no ball, the bowler shall receive an immediate warning. For any subsequent occurrence by any bowler in the same innings five penalty runs shall be added to the score of the batting side.

Fielding
1. Fielders, except for the bowler and wicketkeeper, must start outside the inner zone and may only enter that zone as after the batter hits the ball or the ball passes the batter.
2. If a fielder attempts a run out and the ball hits the stumps that ball is called 'dead' and no further runs may be scored.

**Scoring**
1. Each team’s innings shall commence with a total of 100 runs. Any runs and extras scored shall be added to this total, while for each dismissal of the batter three runs shall be deducted.
2. Batters may run on any ball whether it is hit or not. Batters score runs by running between the striker’s popping crease and the non-striker’s crease (score one for each completed run).
3. If the ball is struck outside the inner zone one run is scored in addition to any completed runs by the batters. No bonus run is scored unless the batters complete at least one run by running between the wickets.
4. Fours and sixes are scored as in other forms of cricket. In this case no other run is scored, including the zone score.
5. Each team shall provide a scorer to record the scores on the sheet provided. The scorer may not take part of the match, but may be one of the non-playing reserves.

**Rain**
1. In the event of rain, the umpires of the matches shall consult whether the match will be reduced to five six-ball overs per innings, prior to the start of the matches. The umpires shall consult the current rain forecast on [www.buienradar.nl](http://www.buienradar.nl).
2. Should this be impossible to play, the result shall be decided by a bowl-out, with all eight players bowling one delivery at an undefended wicket. The team which hits the stumps most times shall be the winner. Should the score be level after eight deliveries, the bowl-out will continue until there is a winner.

**Conclusion**
In all other aspects, the Laws of Cricket shall apply.

*The communication medium throughout all tournaments shall be English. Schools can win the Spirit of Cricket Award by (amongst other things) communicating in English throughout the day in each tournament.*